



# Darren M.A. Calvert

DESIGNER + ILLUSTRATOR

## PROFILE

I have always loved drawing and have been doing a combination of concept art, graphic design, and illustration professionally for over 25 years.

I received my Bachelor of Design degree in Industrial Design from the University of Alberta and now teach there on a part-time basis.

I am currently seeking full-time or freelance work that will allow me to use my skills to bring more cool things into the world.

## KEY SKILLS

- Illustration
- Graphic Design
- Concept Art
- Art Direction
- Teaching
- Bilingual (English/French)

## WORK HISTORY

**SELF-EMPLOYED** | Freelance Design + Illustration  
1995 - PRESENT

**ART ATTACK** | Art Director + Concept Artist  
2002 - 2013

**CENTRAL SOCIAL HALL + THE RANCH ROADHOUSE + MIDWAY MUSIC · ARCADE · KITCHEN** | In-House Graphic Designer  
2013 - 2020

**UNIVERSITY OF ALBERTA** | Sessional Instructor  
Industrial Design Department  
2013 - PRESENT

## CLIENTS

- Mattel Toys
- Cepia LLC Toys
- Moose Toys
- White Wolf Games
- Aldreac Entertainment
- Kobold Press
- Green Ronin Publishing
- Brotherwise Games
- Fantasy Flight Games
- The Growlery Beer Co.
- What Pumpkin?
- Penny Arcade

References available upon request

## CONTACT

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## EDUCATION

**UNIVERSITY OF ALBERTA**  
Bachelor of Design  
(Industrial Design)  
2002

## ACCOLADES

**COPIC MARKERS**  
Artist of the Month  
Jan 2019

## PERSONAL INTERESTS

- Drawing
- Cycling
- Video games
- Movies
- Reading